

# Rapid Learning Cycles and Lean Product Development

Why and How Rapid Learning Cycles  
Became My Area of Concentration

Katherine Radeka



# Katherine Radeka

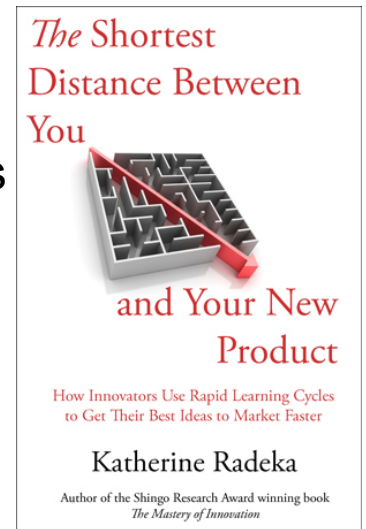


Katherine Radeka has a rare combination of business acumen, scientific depth and ability to untangle the organizational knots to remove the barriers to innovation.

She has a global reach with clients in Europe, North and South America, Asia, and Australia/New Zealand.

She currently supports over 150 implementations of Rapid Learning Cycles through the Rapid Learning Cycles Certified™ Professionals Community.

Katherine has climbed seven of the tallest peaks in the Cascade Mountains and spent ten days alone on the Pacific Crest Trail until an encounter with a bear convinced her that she needed a change in strategic direction.

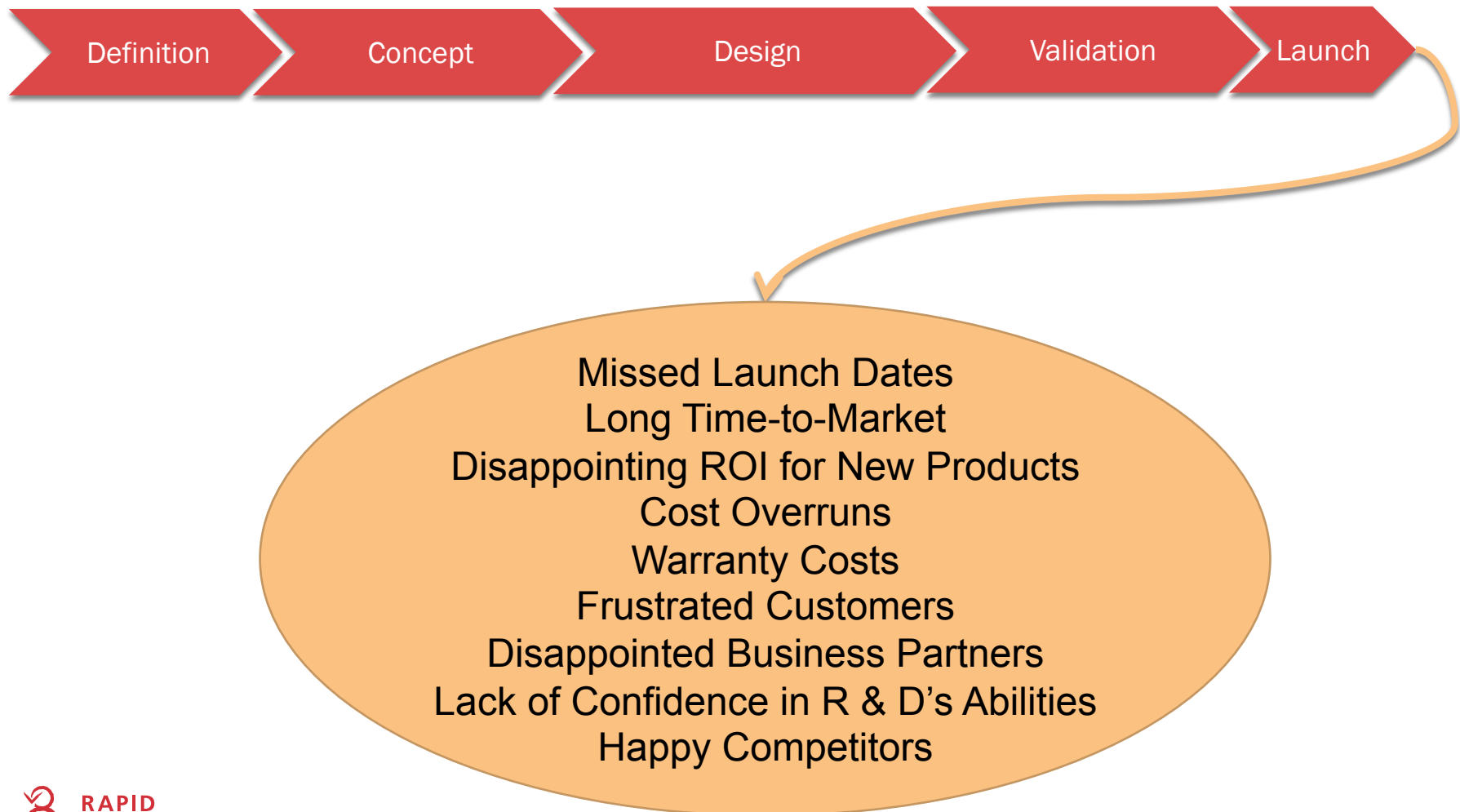


# The Problem: Long Slow Learning Cycles

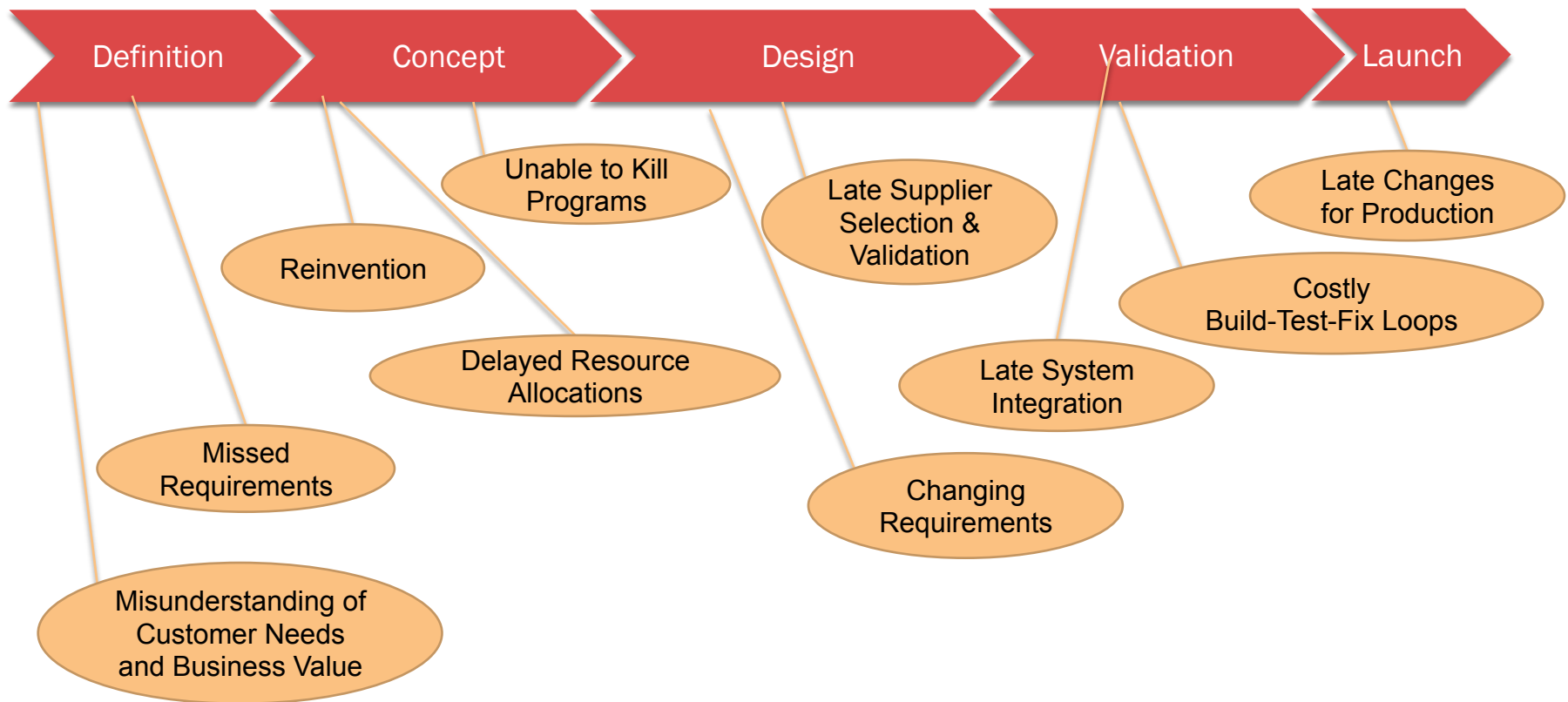
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- Problems with Product Development
- Root Cause: Long, Slow Learning Cycles
- Root Cause: Inability to Capture Extensible Knowledge

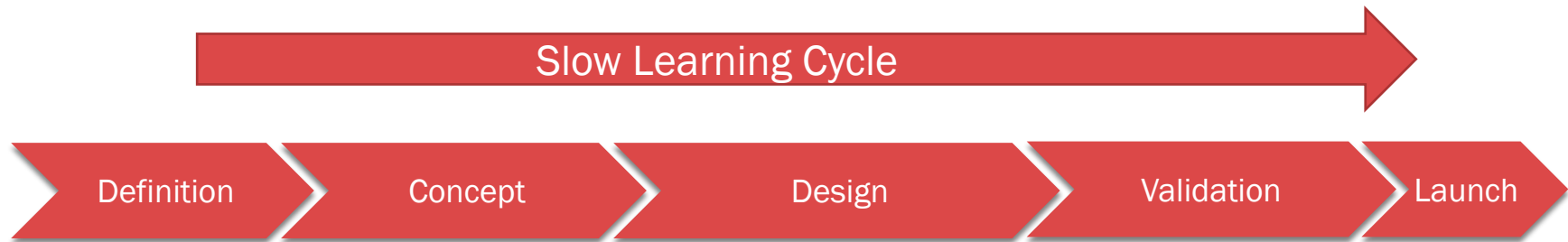
# The Problems of Product Development



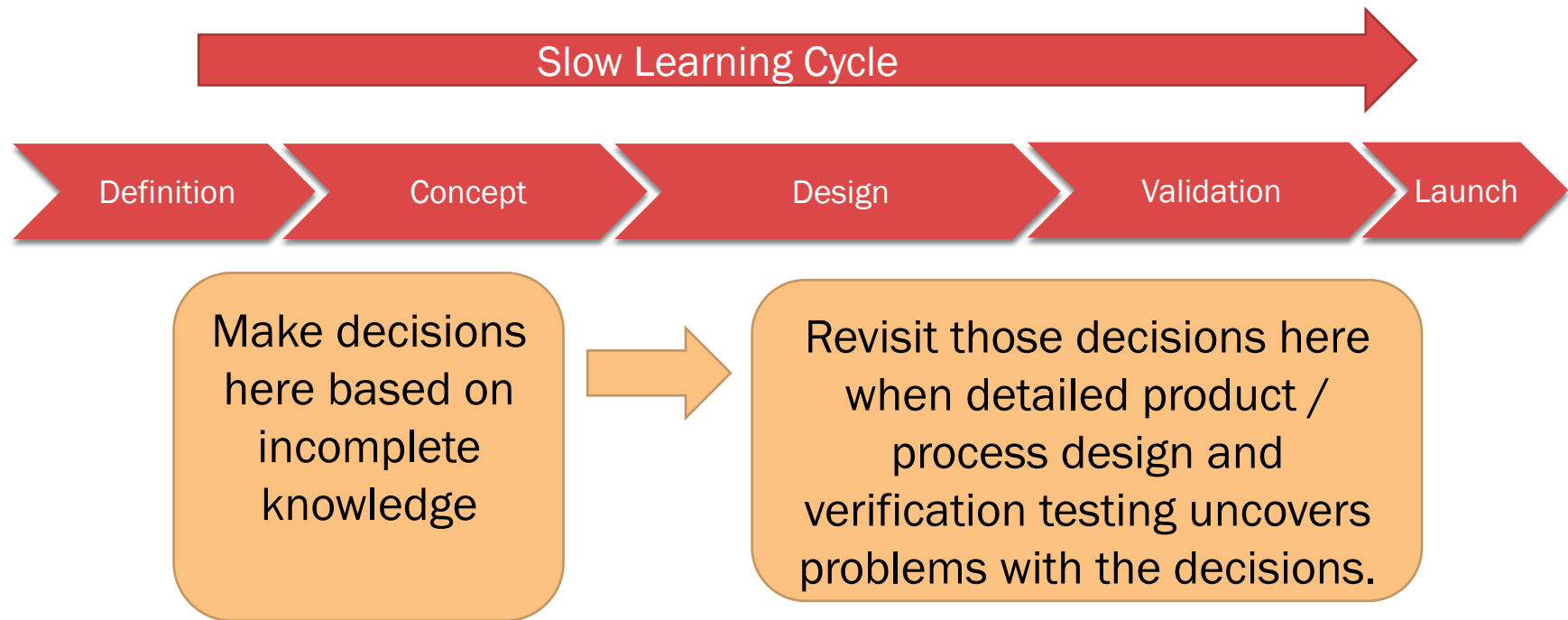
# Root Causes of the Problems of Product Development



# The Core Root Cause: One Slow Learning Cycle



# Why Is This a Problem?



# The Opportunity: Rapid Learning Cycles

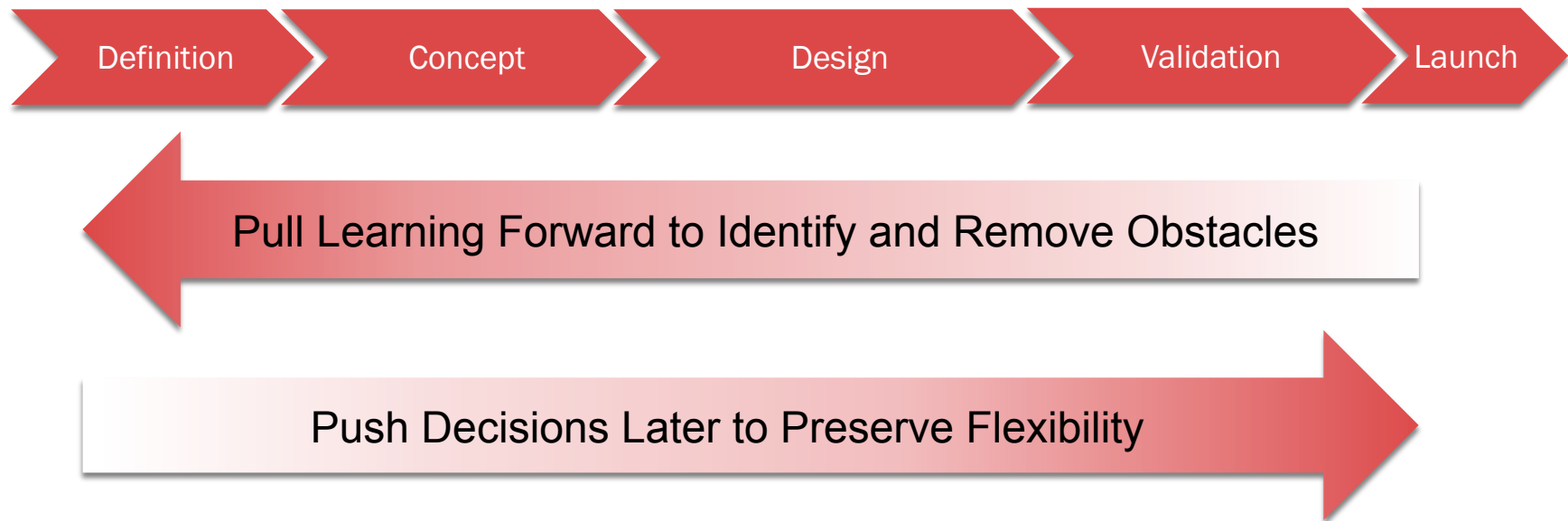
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- Pull Learning Forward
- Capture Extensible Knowledge
- Results Companies Achieve



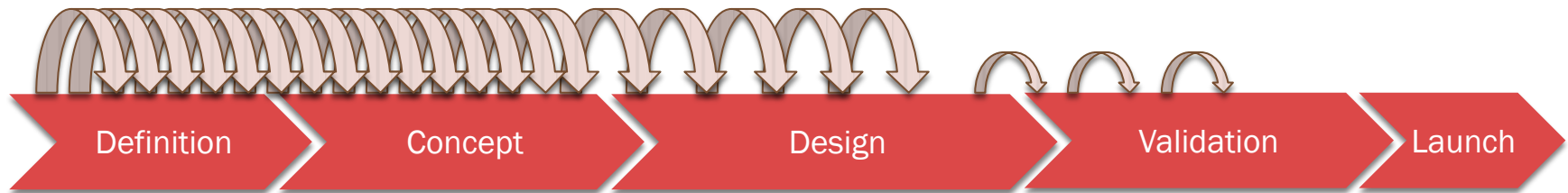


# The Solution: Pull Learning Forward and Push Decisions Later



# Break Up Long Slow Learning Cycles

Rapid Learning Cycles

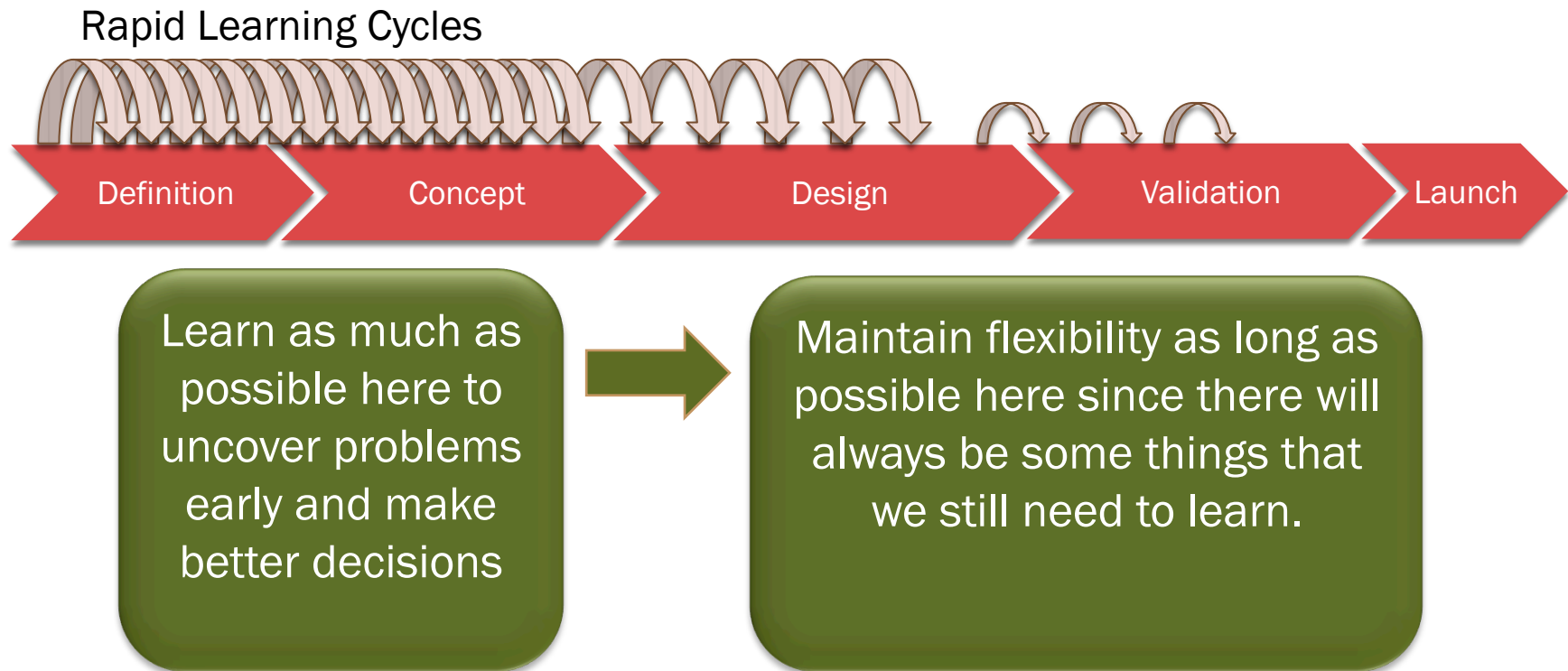


Pull Learning Forward to Identify and Remove Obstacles

Push Decisions Later to Preserve Flexibility

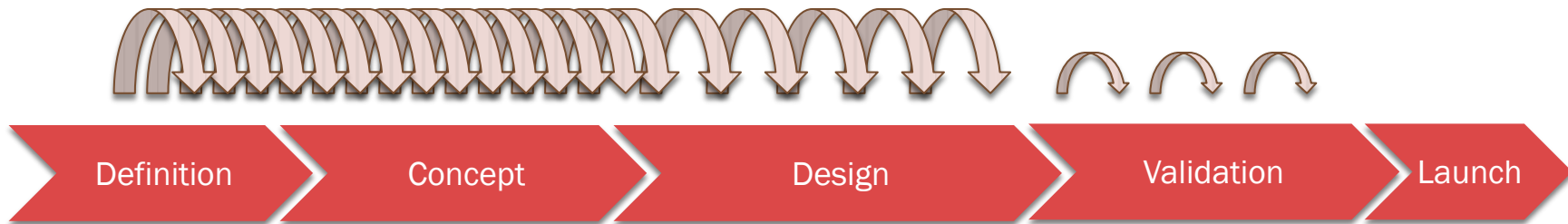


# Why Rapid Learning Cycles Accelerate Development



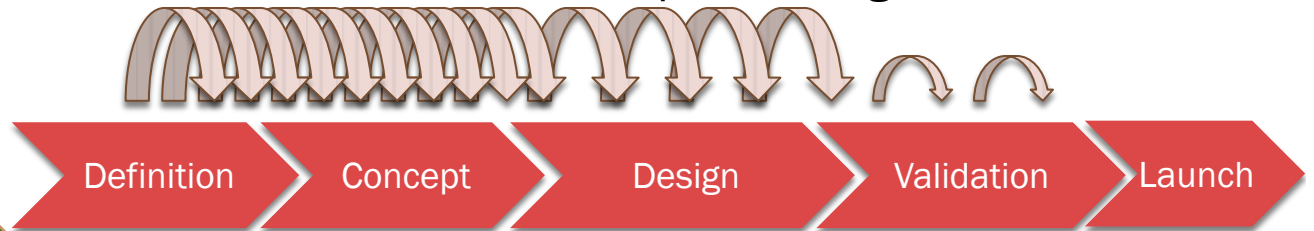
# Build Extensible Knowledge to Go Even Faster

Rapid Learning Cycles Build Extensible Knowledge . . .



Capture extensible knowledge so that future program teams don't have to re-learn the same things

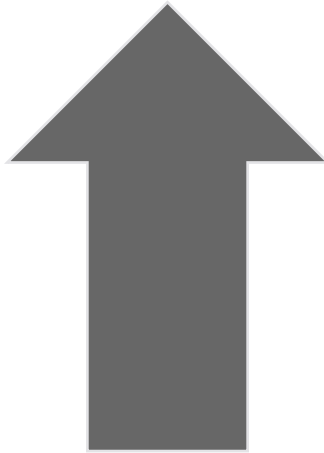
. . . To Accelerate Future Development Programs



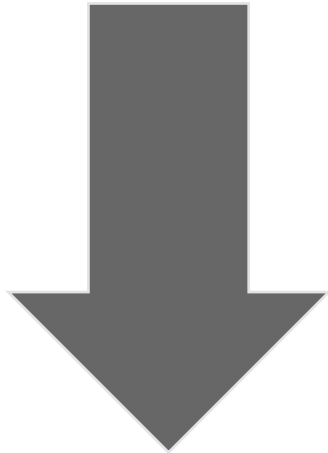
Leverage extensible knowledge to focus a team's rapid learning cycles on new ideas and product-specific details.



# Demonstrated Results



Products Delivered On Time  
Time for Innovation  
Satisfied Customers  
Faithful Execution of the Product Vision  
Partner Confidence in R & D  
Sustainable Competitive Advantage  
Fun



Launch Delays  
Time Wasted on Unproven Ideas  
Disappointing Products  
Late Found Defects & Firefighting  
Warranty Costs and Product Recalls  
Bad News to Stakeholders  
Reinvention  
Stress



# From Lean to Rapid Learning Cycles

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My Journey



# My Recommended LPD Practices Ladder (circa 2008)

Chief Engineer: Develop lean leadership in the product teams.

Visible Rhythmic Processes: Create pull and flow in PD processes.

Set-Based Design: Investigate sets of alternatives early in design.

Value Driven Architecture: Design in value for the whole system.

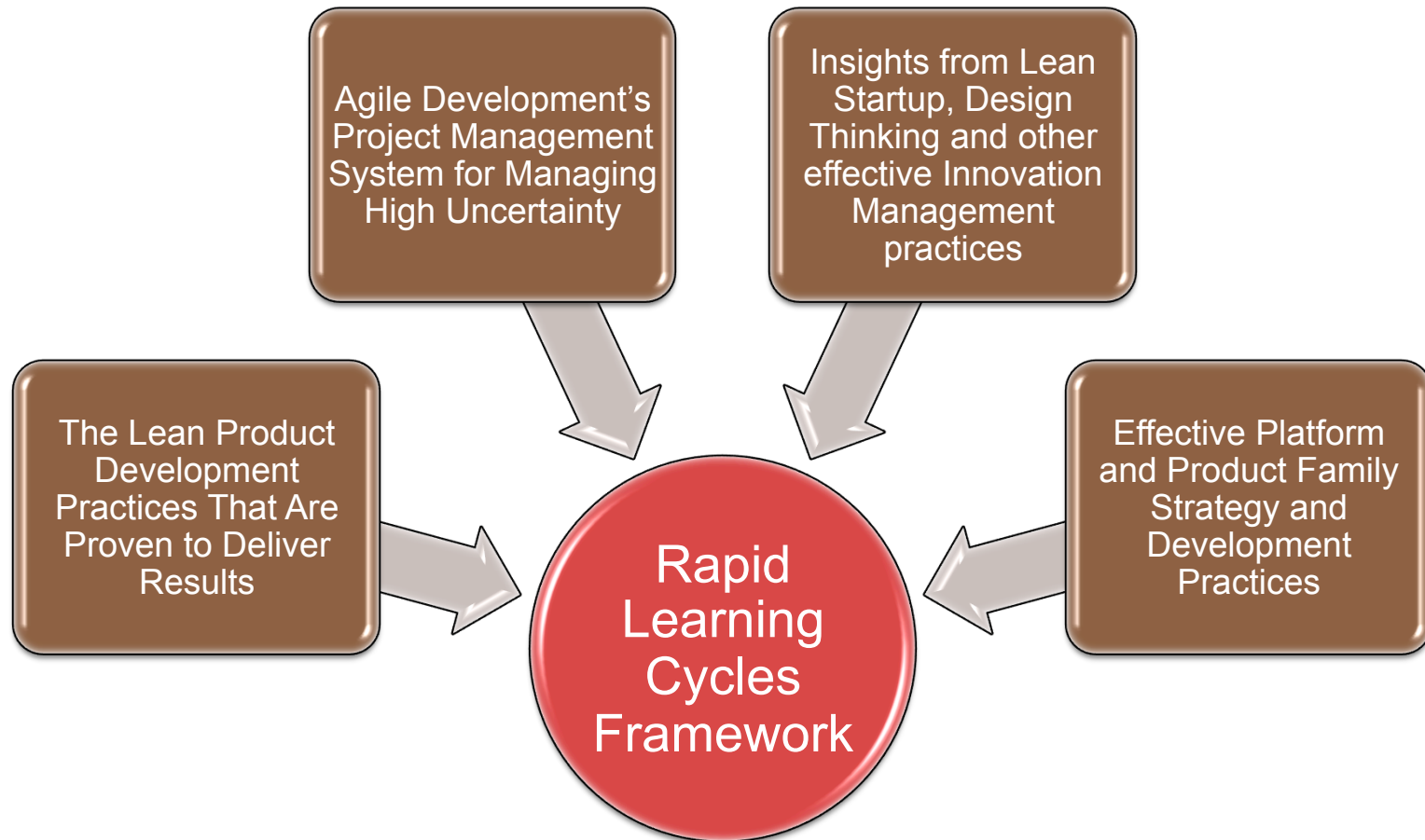
Management by Proposal: Use shared knowledge to make decisions.

Visible Knowledge: Share knowledge with visual models.

LAMDA: The cycle of knowledge creation – PDCA for Knowledge Workers.

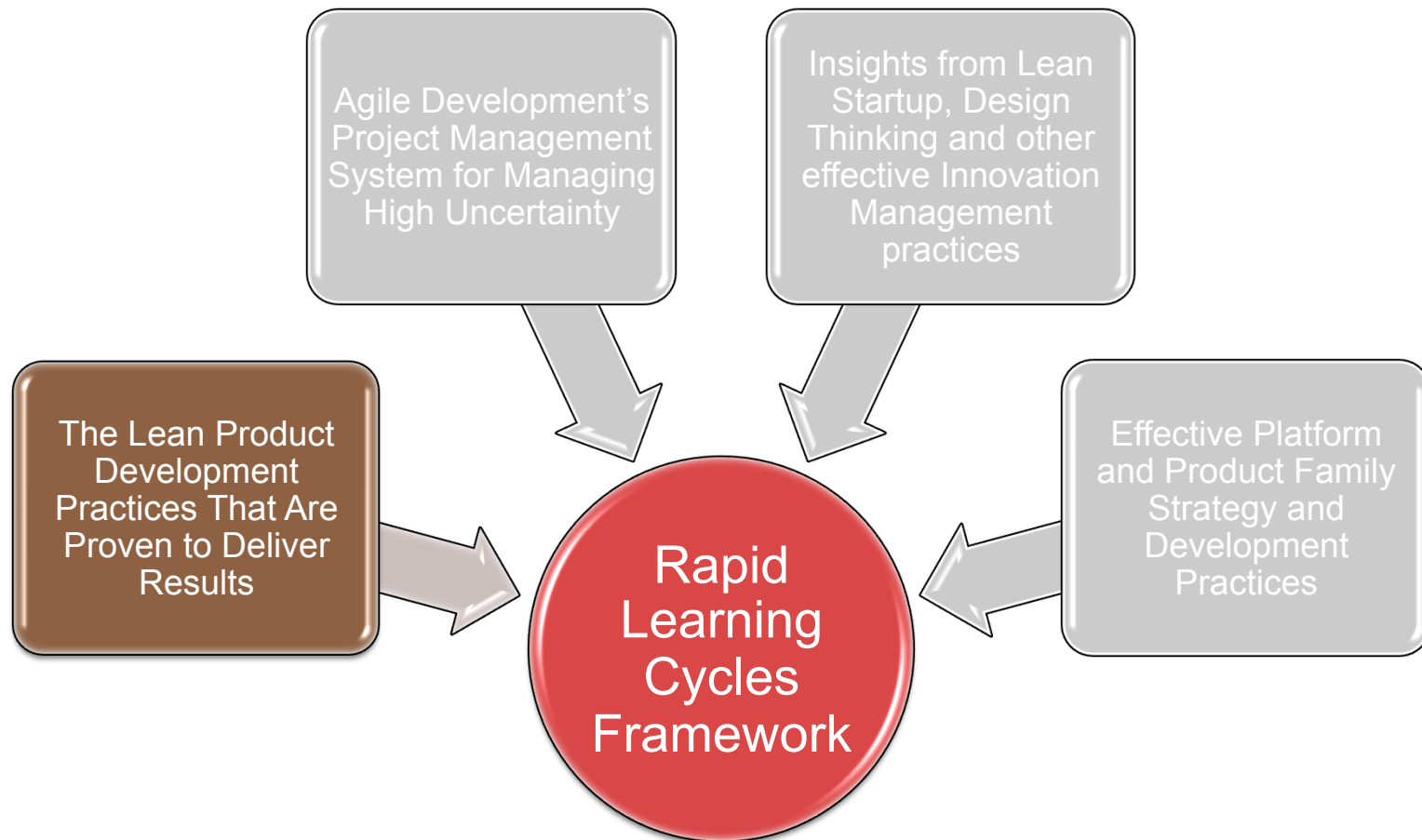


# The Roots of the Rapid Learning Cycles Framework





# The Roots of the Rapid Learning Cycles Framework



# Most Groups Never Went Beyond These Three – Then Stopped

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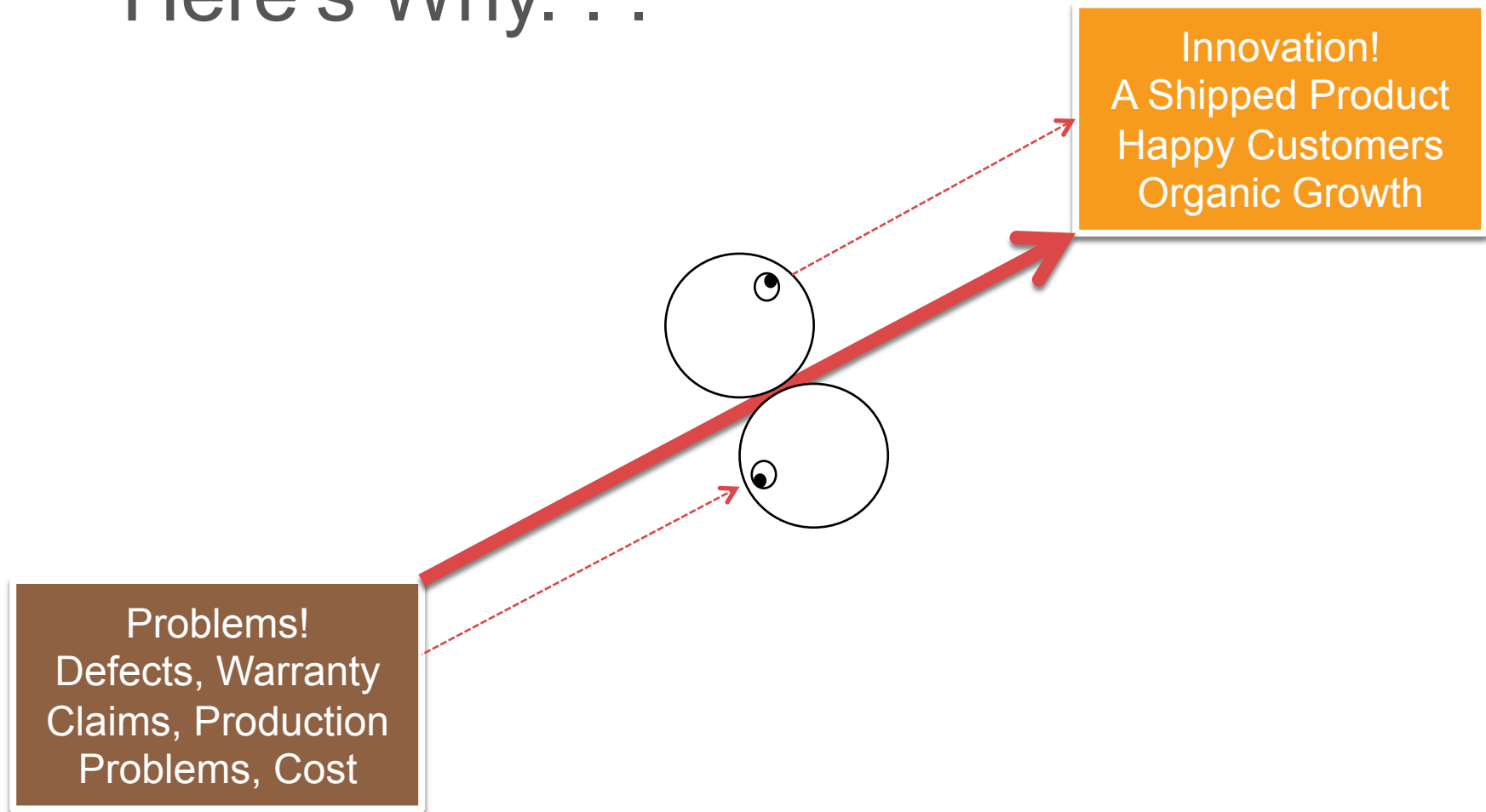
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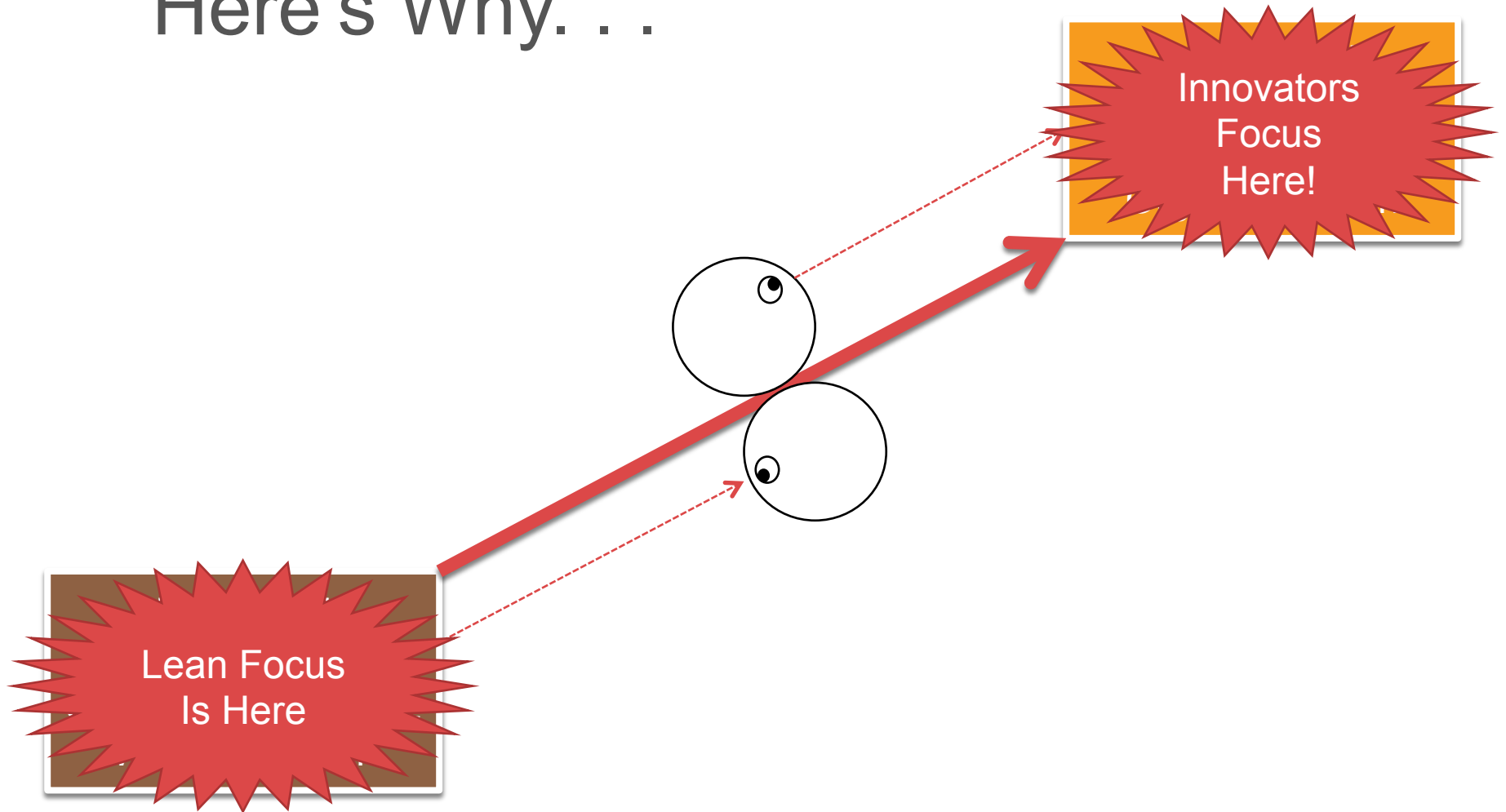
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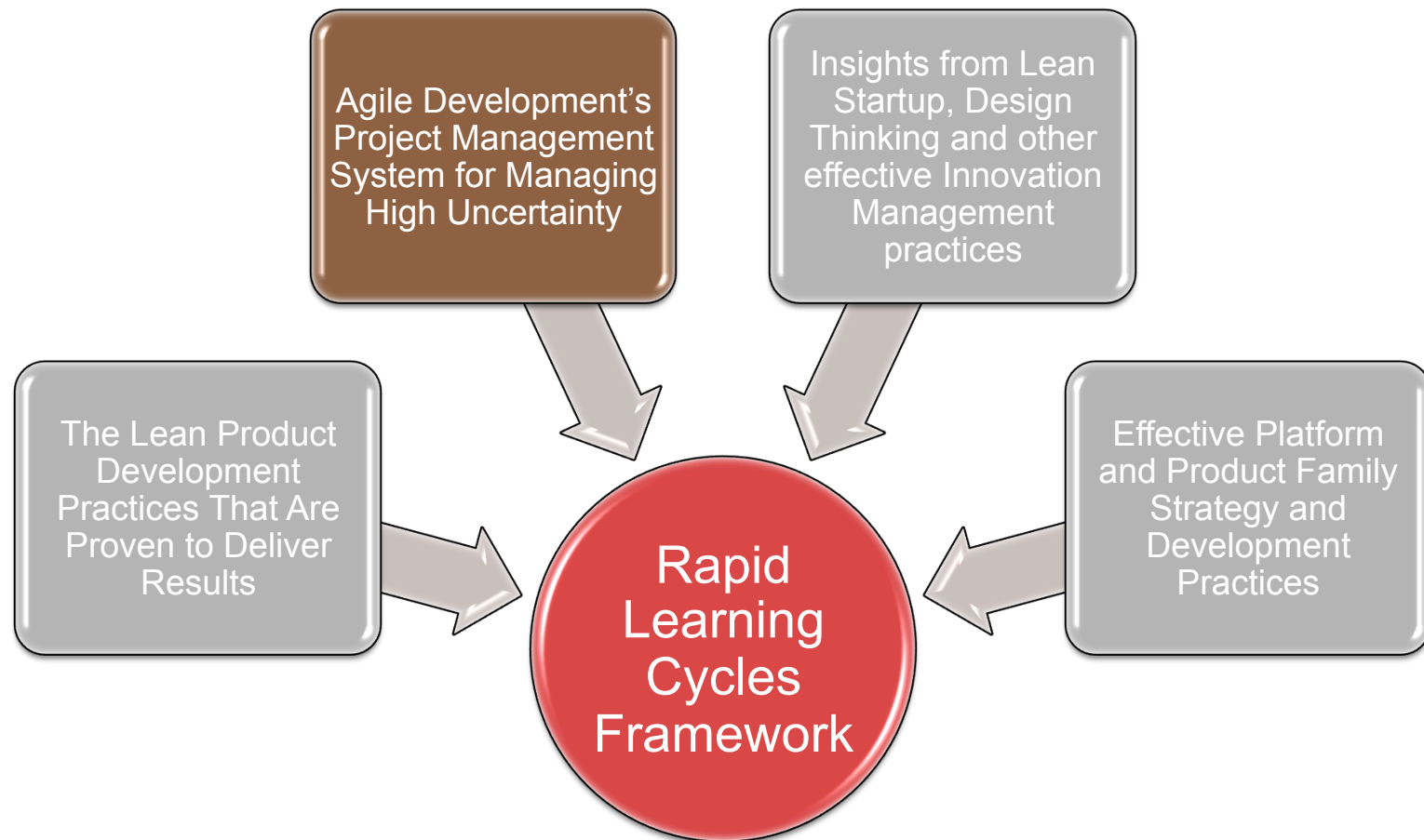
# Lean Alone Isn't Sticky! Here's Why. . .



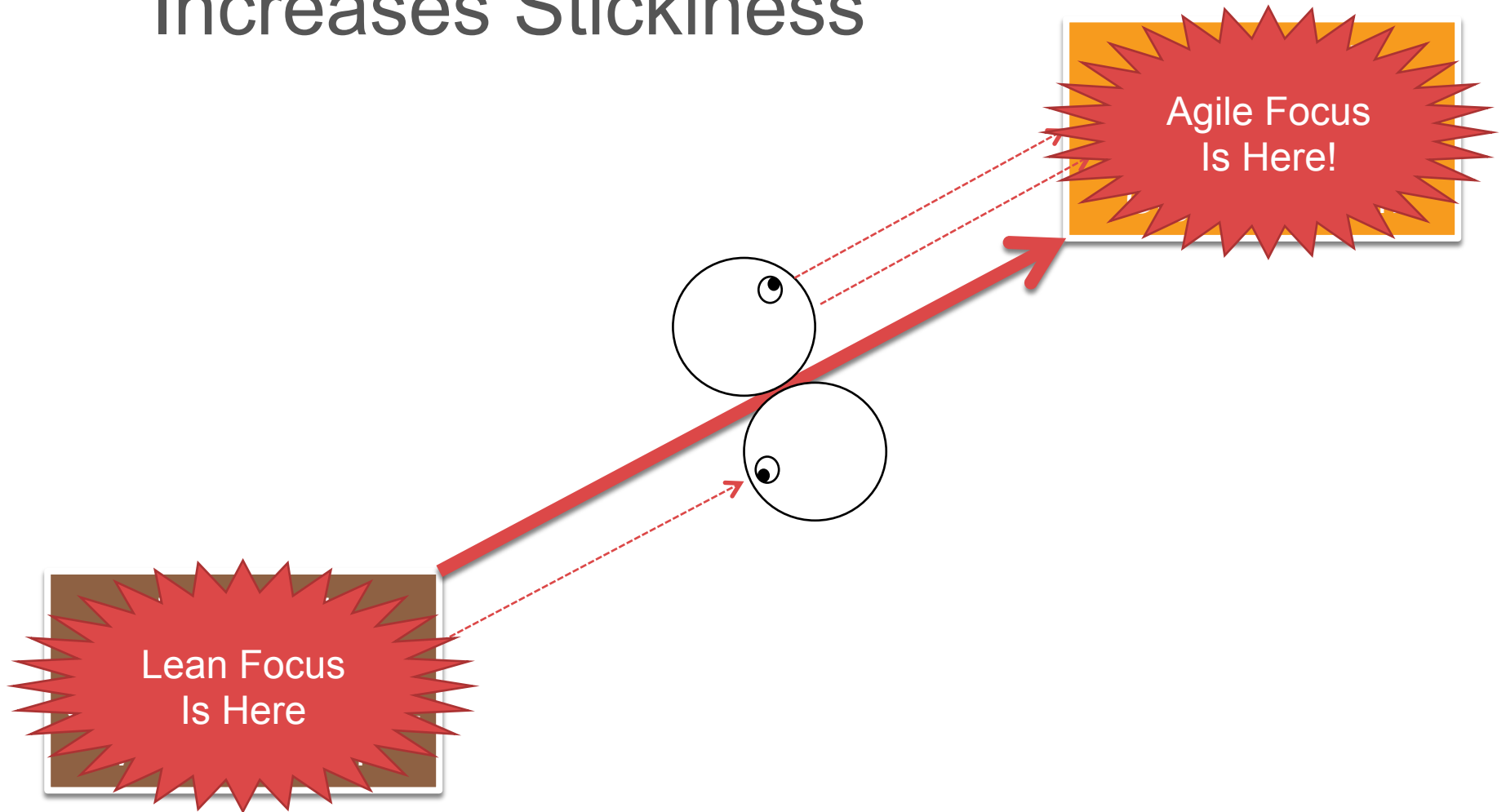
# BUT – Lean Alone Isn't Sticky! Here's Why. . .



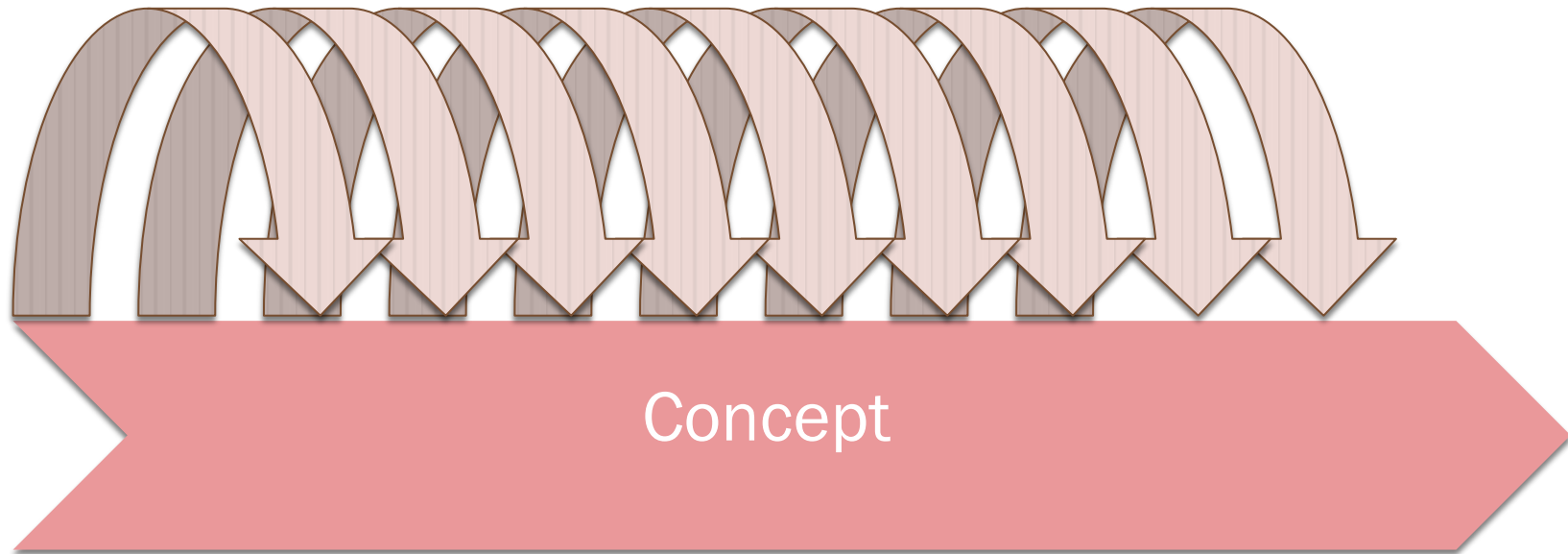
# Agile Focuses on Getting Stuff Shipped



# Agile Language Increases Stickiness

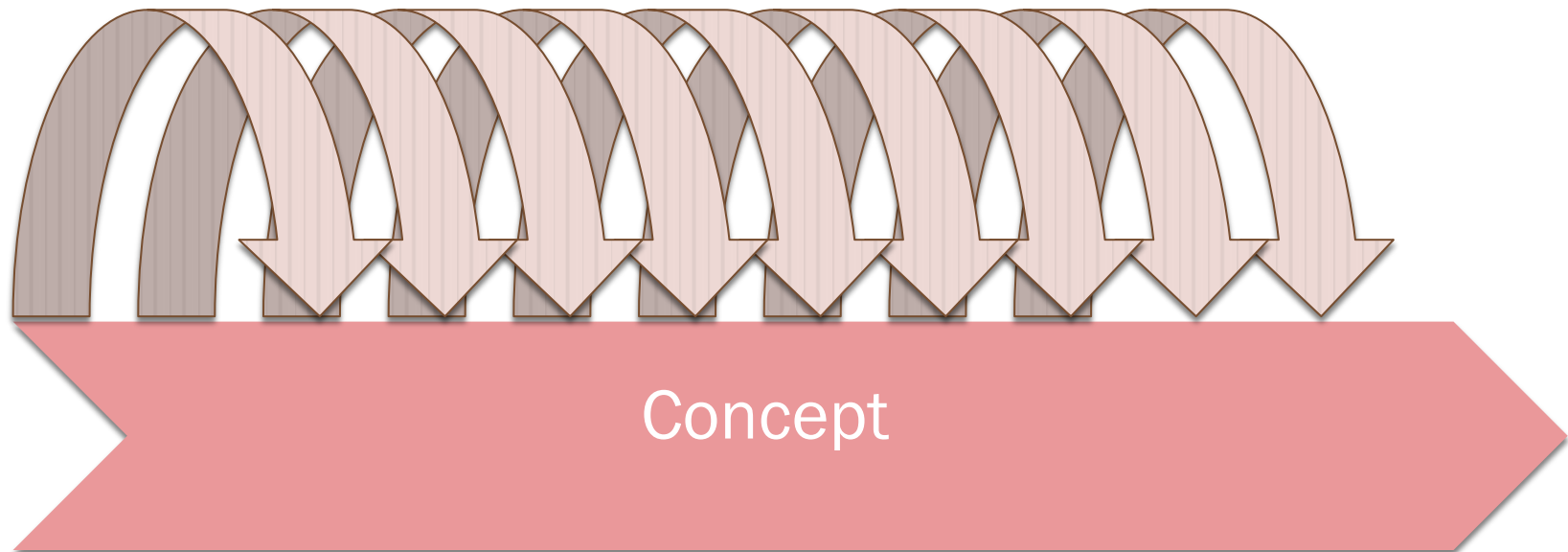


# Agile Practice #1: Develop Knowledge in Short, Continuous Cycles



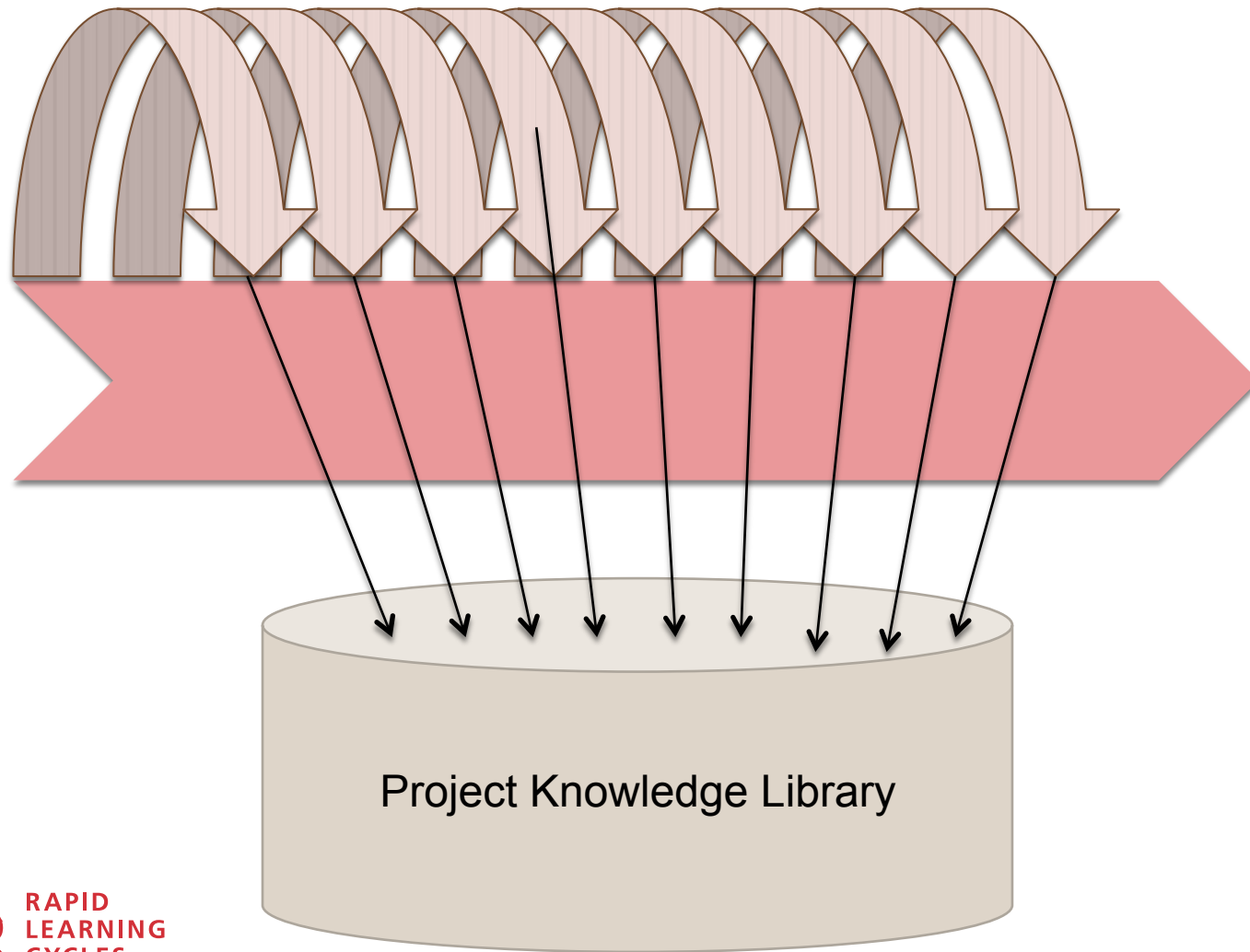
# Agile Practice #2: Maintain a Regular Cadence to Manage Irregular Work

The Learning Cycle is the heartbeat of the program





# Agile Practice #3: Capture Knowledge in Real Time



# Agile Pulls

## Visible, Rhythmic Processes

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# But Not All Assumptions of Agile Apply!

## Software and IT Products

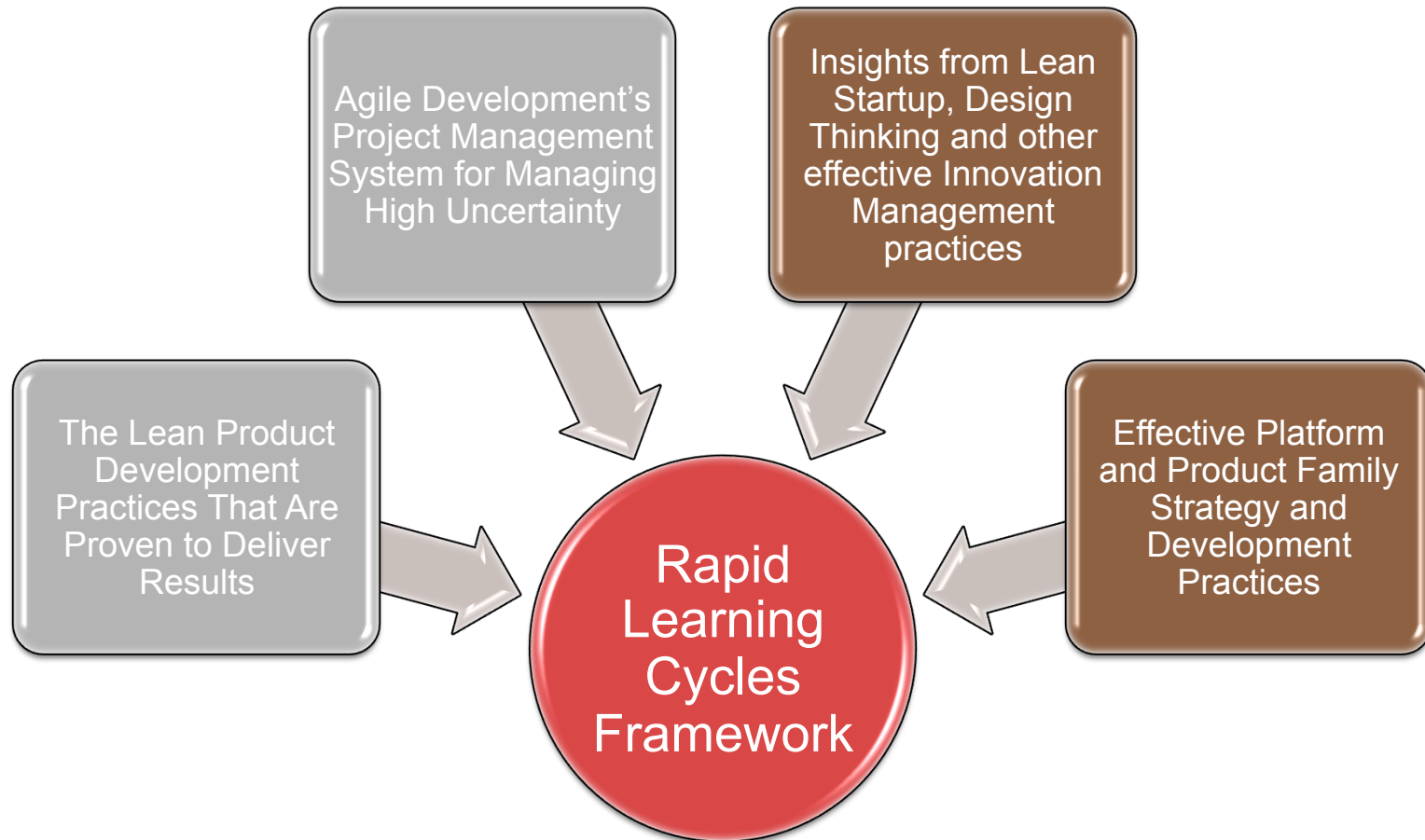
- Fully Modular Architecture
- Independent Modules
- Self-Documenting Code
- Rapid Automated Testing
- Continuous Refactoring
- Continuous Integration
- Release at any time – including after delivery – without penalty

## Tangible Products

- Integrated Architecture
- Dependency Networks
- Physical Components
- Experiments Take Time
- Embedded Decisions
- Hierarchical Integration
- Late changes lead to increased production costs, and perhaps warranty costs and recalls



# The Roots of the Rapid Learning Cycles Framework



# Good Design Practices Pull the Rest

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# My Suggestions

- If Lean is important to your stakeholders and/or your organization – use RLC to drive LPD
- If your R & D teams are allergic to Lean – use RLC to drive LPD without using language that creates unnecessary resistance



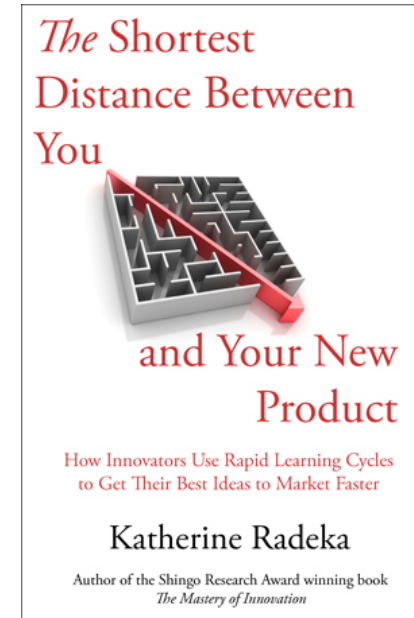
# To Learn More

Purchase my book, sign up for an online or in-person workshop:

<http://rapidlearningcycles.com>

Join the Rapid Learning Cycles Framework's Resource Center:

<http://community.rapidlearningcycles.com>



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# Questions?

# We have answers.

