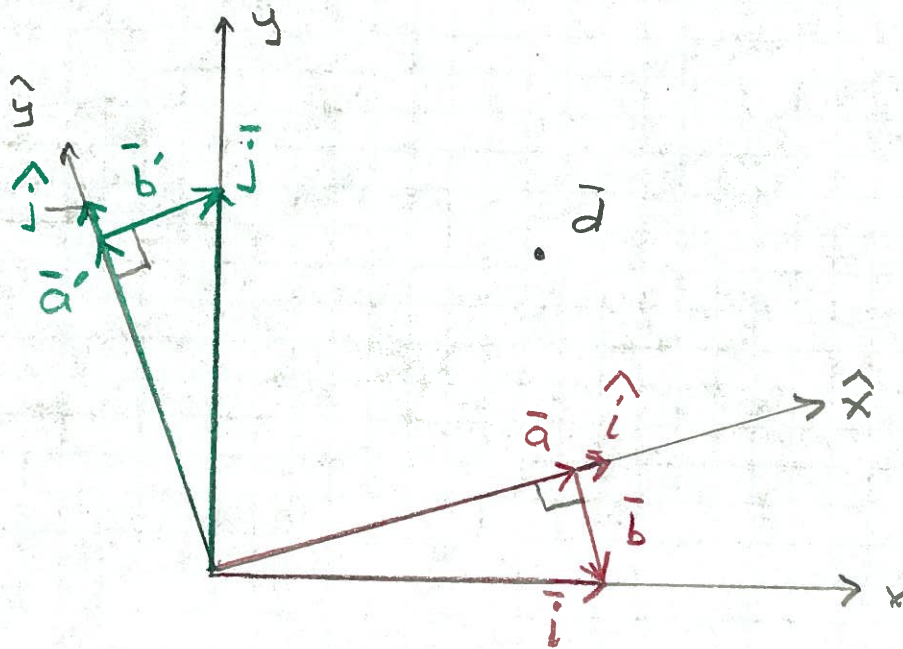
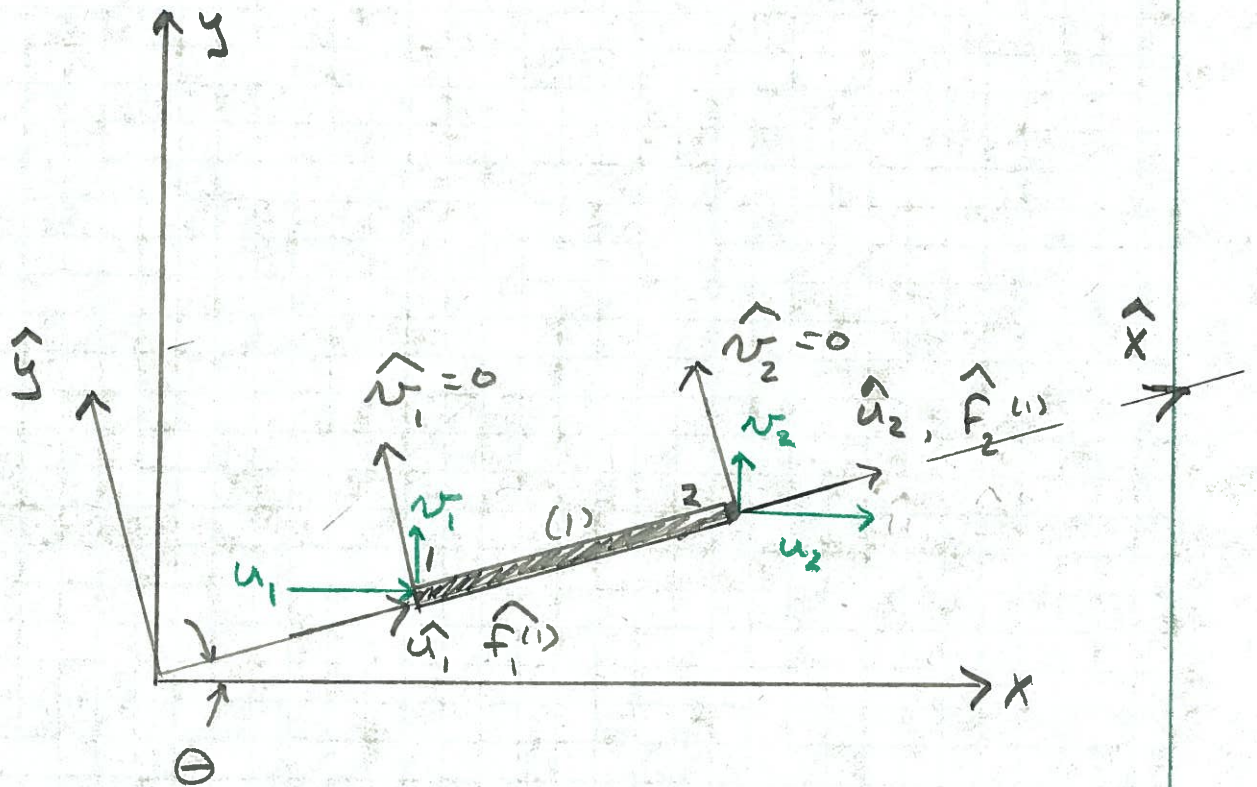


Eq 1: $\bar{d} = d_x \bar{i} + d_y \bar{j} = d_{\hat{x}} \hat{i} + d_{\hat{y}} \hat{j}$



	LOCAL	GLOBAL
COORD	$\hat{x} \hat{y}$	$x \ y$
Displacement wrt \hat{x}	\hat{u}_i	u_i
wrt \hat{y}	\hat{v}_i	v_i
DOF	1	2

An element at $\theta \neq 0$



LET:

LOCAL
 $\hat{x} \hat{y}$

$$\begin{aligned} \hat{u}_1 &= d\hat{x}_1 & \hat{u}_2 &= d\hat{x}_2 \\ \hat{v}_1 &= d\hat{y}_1 & \hat{v}_2 &= d\hat{y}_2 \end{aligned}$$

GLOBAL
 $x \ y$

$$\begin{aligned} u_1 &= dx_1 & u_2 &= dx_2 \\ v_1 &= dy_1 & v_2 &= dy_2 \end{aligned}$$

$$\bar{a} + \bar{b} = \bar{i}$$

also, law of cosines:

$$|a| = |i| \cos \theta = \cos \theta$$

$$|b| = \sin \theta$$

\bar{a} is in the \hat{i} (\hat{x}') direction

\bar{b} is in the \hat{j} (\hat{y}') direction

$$\therefore \bar{a} = |a| \hat{i} = \cos \theta \hat{i}$$

$$\bar{b} = |b| \hat{j} = \sin \theta \hat{j}$$

EQ 2: $\therefore \bar{i} = \cos \theta \hat{i} - \sin \theta \hat{j} \quad (= \bar{a} + \bar{b})$

also $\bar{a}' + \bar{b}' = \bar{j}$

$$\bar{a}' = \cos \theta \hat{j}$$

$$\bar{b}' = \sin \theta \hat{i}$$

EQ 3: $\bar{j} = \sin \theta \hat{i} + \cos \theta \hat{j} \quad (= \bar{b}' + \bar{a}')$

FROM EQN 1, 2, 3:

$$\begin{aligned} dx \bar{i} + dy \bar{j} &= dx (\cos \theta \hat{i} - \sin \theta \hat{j}) + dy (\sin \theta \hat{i} + \cos \theta \hat{j}) \\ &= d\hat{x} \hat{i} + d\hat{y} \hat{j} \end{aligned}$$

EQ 4:
$$\begin{cases} dx \cos \theta + dy \sin \theta = d\hat{x} \\ -dx \sin \theta + dy \cos \theta = d\hat{y} \end{cases}$$

MATRIX
FORM:

$$\begin{Bmatrix} d\hat{x} \\ d\hat{y} \end{Bmatrix} = \begin{bmatrix} C & S \\ -S & C \end{bmatrix} \begin{Bmatrix} dx \\ dy \end{Bmatrix}$$

TRANSFORMATION
(OR
ROTATION)

WHERE:

$$C = \cos \theta \quad S = \sin \theta$$

We have established (EQ 4)

$$d\hat{x} = dx \cos \theta + dy \sin \theta$$

Therefore, for nodes 1 & 2;

$$\hat{u}_1 = u_1 \cos \theta + v_1 \sin \theta$$

$$\hat{u}_2 = u_2 \cos \theta + v_2 \sin \theta$$

Where:

local	\hat{u}_1	-	displacement of node 1 in \hat{x}
local	\hat{u}_2	-	" " 2 in \hat{x}
Global	u_1	-	" " 1 in x
Global	v_1	-	" " 1 in y
Global	u_2	-	" " 2 in x
Global	v_2	-	" " 2 in y

$$\begin{Bmatrix} \hat{u}_1 \\ \hat{u}_2 \end{Bmatrix} = \begin{bmatrix} c & s & 0 & 0 \\ 0 & 0 & c & s \end{bmatrix} \begin{Bmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \end{Bmatrix}$$

$$\underline{\hat{u}} = \underline{T}^* \underline{u}$$

$$T^* = \begin{bmatrix} c & s & 0 & 0 \\ 0 & 0 & c & s \end{bmatrix}$$

$$c = \cos \theta \quad s = \sin \theta$$

we already know for a single spring element:

$$\begin{Bmatrix} \hat{f}_1^{(1)} \\ \hat{f}_2^{(1)} \end{Bmatrix} = k_1 \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{Bmatrix} \hat{u}_1 \\ \hat{u}_2 \end{Bmatrix}$$

$$\underline{\hat{f}} = \underline{\hat{k}} \underline{\hat{d}} \quad (\text{local})$$

letting u represent x -displacement & v represent y -dis.
And for linear spring regardless of coordinate orientation:

$$f_{1x}^{(1)} = k_1 d_{1x} = k_1 u_1$$

$$f_{1y}^{(1)} = k_1 d_{1y} = k_1 v_1$$

$$f_{2x}^{(1)} = k_1 d_{2x} = k_1 u_2$$

$$f_{2y}^{(1)} = k_1 d_{2y} = k_1 v_2$$

$$\begin{Bmatrix} f_{1x}^{(1)} \\ f_{1y}^{(1)} \\ f_{2x}^{(1)} \\ f_{2y}^{(1)} \end{Bmatrix} = \underline{k} \begin{Bmatrix} u_1 \\ v_1 \\ u_2 \\ v_2 \end{Bmatrix}$$

$$\underline{f} = \underline{k} \underline{u}$$